

## GOOD PRACTICE EXAMPLE TEMPLATES

### Template for one sentence description and category

<b>Project purpose: (one sentence)</b>	anti-bullying project in the classroom
<b>Category/ Categories</b>	Juvenile delinquency

### Template for front page

<b>Country of origin:</b>	Belgium
<b>Project title:</b>	The anti-bullying project in the classroom : "Ik pest niet. En jij?" (I don't bully. And you?)
<b>Project description: (no more than 150 words)</b>	<p>In order to prevent violence among children and young people and to learn them how to deal with each other respectfully, an anti-bullying project given in each classroom in school has been developed by the urban prevention service. The project is based on the assumption that respectful contacts between children and youth become an attitude during their further development.</p> <p>The anti-bullying project consists of three parts which all the participating classes need to complete:</p> <ol style="list-style-type: none"> <li>1. a anti-bullying game per classroom and the drawing up of an anti-bullying contract (per classroom): the class had to carry out 5 assignments</li> <li>2. a continuation module: the class works 5 weeks with the anti-bullying contract</li> <li>3. the evaluation (per classroom)</li> </ol> <p>As from the school year 2007-2008, the project started with 3 other projects.</p> <p>Below you will find a description:</p> <ol style="list-style-type: none"> <li>1. "Leon de kameleon" (for the first two years of elementary school)</li> <li>2. "Dodgepest !?" (Extreme bullying!?) (for the first two years of secondary school)</li> <li>3. Interactive anti-bullying game "RE::PEST" (for the third to the sixth year of secondary school).</li> </ol> <ol style="list-style-type: none"> <li>1. "Leon de kameleon"</li> </ol> <p>The urban prevention team launches the interactive Computergame "Leon de kameleon" During the playing of the game we give to the children the message what is "acceptable/unacceptable</p>

	<p>behavior”.</p> <p>2. “Doodgepest!?” (Extreme bullying!?)  Because the urban prevention team also wants to make the issue of bullying a subject of discussion in secondary schools, the theatre show “Doodgepest!?” is performed for the first grade of secondary school by the theatre production house Deezillusie vzw. “Doodgepest!?” is a tragicomedy without a real happy end! With this theatre show, non-profit company “Deezillusie” wants to give young people a clear signal that even – at first sight – “innocent” teasing can escalate and can assume tragic proportions. Besides the theatre performance, the non-profit company “Deezillusie” also offers an educational folder, which teachers can use in class after having seen the play, in order to work on this theme during one or more lessons.</p> <p>3. The anti-bullying game “RE::PEST”. This game is developed by 2 high school in Kortrijk. Students can walk in their school and at the city of Kortrijk. All kind of situations (cfr. Bullying) happen and they have to react ! De department onderwijs of the Flemish government give secondary school the possibility to play the game for free.</p>
<b>Project start date:</b>	2006
<b>Project status:</b>	Fully implemented
<b>Is project still running?</b>	Yes
<b>Date installed on database (month &amp; year)</b>	(*to be inserted by Web Team)
<b>Date of last review (month &amp; year)</b>	October 2014  (*to be inserted by Web Team)
<b>Contact details:</b>	<p>Vincent Van Quickenborne, Mayor of the city of Kortrijk</p> <p>Koen Verhaege, local government officer  Stedelijk preventieteam  Grote Markt 54  8500 Kortrijk  056/27.73.00  <a href="mailto:preventieteam@kortrijk.be">preventieteam@kortrijk.be</a></p>

**Completed template to be sent to the EUCPN Secretariat at [eucpn@ibz.eu](mailto:eucpn@ibz.eu) along with a .pdf file containing the details of the project.**